Printed Page:- 04			Subject Code:- AIT0401 Roll. No:										
NO	IDA :	INSTITUTE OF ENGINEERING A	ND TEC	HN	OL)GY	7, G	RE	ATE	ER N	10II	DA	—
		(An Autonomous Institute Aff		AK	TU	, Lu	ckn	ow))				
		B.Te	_	ONI	(20)	2	202	1)					
		SEM: IV - THEORY EXA Subject: Softwar			•	23 - .	ZUZ	4)					
Tim	e: 3 F	Hours	C Lingine		5				Max	. M	arks	s: 10	00
Gener	al In	structions:											
		y that you have received the question p	-										:
	_	stion paper comprises of three Section	s -A, B, &	<i>€ C</i> .	It co	onsis	sts c	of M	ultip	le C	hoic	e	
		MCQ's) & Subjective type questions. 1 marks for each question are indicated	d on right	_ha	nd c	ido o	of a	ach	auas	tion			
		your answers with neat sketches where	_			iue c	ŋ et	icn	ques	uon.			
		uitable data if necessary.			, ,								
5. <i>Pre</i> .	ferabi	ly, write the answers in sequential orde	er.										
		should be left blank. Any written mater	rial after a	ı bla	ınk s	sheet	t wi	ll ne	ot be				
evalua	ited/ci	hecked.											
SECT	ION-	· A										,	20
1. Atte	empt a	all parts:-				Λ							
1-a.	T	he major drawback of the Spiral Mode	l : (CO1)										1
	(a)	Higher amount of risk analysis		1)								
	(b)	Doesn't work well for smaller project	ts 1										
	(c)	Additional functionalities are added l											
	(d)	Strong approval and documentation	<u>)</u>										
1-b.	` ′	tudy of an existing system refer to :(CC											1
	(a)	Details of DFD	,										
	(b)	Feasibility Study											
	(c)	System Analysis											
	(d)	System Planning											
1-c.	` ′	ttributes of good software is/are	((CO	2)								1
	(a)	Development			,								
	(b)	Maintainability & functionality											
	(c)	Functionality											
	(d)	Maintainability											
1-d.	` ′	is the process in which developers disc	cuss with t	the a	clie	ıt an	d ei	nd 11	serc	and			1
ı u.		now their expectations from the softwa											1
	(a)	Requirements gathering			<i>U</i>			``	,				
	(b)	Organizing Requirements											

	(c)	Negotiation & discussion					
1.	(d)	Documentation	1				
1-e.		otations for the Use case Diagrams are : (CO3)	J				
	(a)	Use case					
	(b)	Actor					
	(c)	Prototype Use assessed Actor					
1.6	(d)	Use case and Actor	1				
1-f.		elect the one which is not a strategy for design : (CO3)	J				
	(a)	Bottom up design					
	(b)	Embedded design					
	(c)	Top down design					
	(d)	Hybrid design	_				
1-g.		test suite is: (CO4)]				
	(a)	Set of test cases					
	(b)	Set of inputs					
	(c)	Set of outputs					
	(d)	Set of logical files					
1-h.	S	ite for Alpha testing is: (CO4)	1				
	(a)	A production environment					
	(b)	A development environment					
	(c)	A staging environment					
	(d)	A testing environment					
1-i.	Ir	how many categories software Maintenance is classified - (CO5)	1				
	(a)	2					
	(b)	3					
	(c)	4					
	(d)	5					
1-j.	In	Clean room software development (CO5)	1				
	(a) One system is designed as the system controller and has responsibility for managing the execution of other subsystems.						
	(b) Each system is named as in attribute- based identification and associated with one or						
	mor	e change requests.					
	(c)	An object class inheritance diagram, how entities have common characteristics.					
	(d)	The objective is to develop zero-defect software.					
2. Att	empt a	all parts:-					
2.a.		xplain the system planning and designing phase of the Software Development ife Cycle (SDLC). (CO1)	2				
2.b.	E	xplain how selection of stakeholder for interview session is done. (CO2)	2				

2.c.	Define coupling.(CO3)	2
2.d.	Explain bottom-up testing strategy briefly. (CO4)	2
2.e.	List the steps involved in Re-Engineering. (CO5)	2
SECTIO	<u>ON-B</u>	30
3. Answ	er any <u>five</u> of the following:-	
3-a.	Differentiate between the iterative and incremental models. (CO1)	6
3-b.	Define the main objective of a software process models with the help of a suitable example. (CO1)	6
3-c.	Draw a 0-level and 1-level DFD for a library management system. (CO2)	6
3-d.	Mention various components of use-case diagram. Explain their usage with the help of an example. (CO2)	6
3.e.	Elaborate cohesion and coupling in the context of software design. How are these concepts useful in arriving at a good design of a system. (CO3)	6
3.f.	Differentiate between Quality Control (QC) and Quality Assurance (QA). (CO4)	6
3.g.	Explain the Constructive Cost model. (CO5)	6
SECTIO	<u>ON-C</u>	50
4. Answ	ver any <u>one</u> of the following:-	
4-a.	Describe the software crisis. Explain some proactive measures that software developers and project managers can take to avoid encountering a software crisis altogether. (CO1)	10
4-b.	Explain all the phases of waterfall model with suitable diagram and compare its requirements with other models. (CO1)	10
5. Answ	er any one of the following:-	
5-a.	Draw and explain Use-Case diagram for COVID Vaccination system for all possible use cases. (CO2)	10
5-b.	Describe requirement engineering process in detail and its methods. (CO2)	10
6. Answ	rer any one of the following:-	
6-а.	An application has following: 10 low external input, 12 high external output, 20 low internal logical file, 15 high external interface file, 12 average external enquiry, and the value of CAF is 1.10. Calculate the unadjusted and adjusted function point count. (CO3)	10
6-b.	Draw and explain Activity diagram for Railway Ticket Reservation System. (CO3)	10
7. Answ	er any one of the following:-	
7-a.	Discuss all the Structural testing techniques in detail. (CO4)	10
7-b.	Write a note on: (i) Black box testing (ii) Regression testing (iii) White box testing (iv) Integration testing (CO4)	10
8. Answ	er any <u>one</u> of the following:-	
8-2	List the important shortcomings of LOC for use as a software size metric for	10

carrying out project estimations. (CO5)

8-b. Explain milestone in software development. Describe how is it considered helpful to have milestone in software development. (CO5)

COP.